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You Make the Card 3 Step 9 - Flavor Text Selection

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You Make the Card 3
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PRO TOUR-VALENCIA

As we wrap up 2005, I guess it's only right to wrap up You Make the Card #3. The final step is choosing the flavor text for the card. As a reminder, here is the card as it stands now:



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RULES

Remember that the goal with the flavor text was to tie all the elements of the card together. Here are your ten choices. (As always, credit for the flavor text will be given after the voting is completed.)

Which of these should be Vanish Into Memory's flavor text?

- #1 - "Death is a hero's first step to immortality." - Boros Drill Master. [NOTE: ATTRIBUTION WILL CHANGE]
- #2 - "Knowledge manifested from power, memory vanished from weakness...."
- #3 - Out of sight, into mind.
- #4 - "Shut eyes memorize; open eyes mesmerize." - Wizard's incantation
- #5 - The trick is not to find treasure in the mind, but to keep it with open eyes.
- #6 - ...and emerge as possibility.
- #7 - A dream is just a reality vanished into memory. A reality is a dream come true.
- #8 - A memory is what is left when something happens and doesn't completely unhappen.
- #9 - Its absence brings wealth, and sadness; Its return, both joy and madness.
- #10 - Which do you choose; fleeting valor or wisdom soon unremembered?

Submit my Vote

The deadline for this vote is this Sunday, December 18th.

Early next year, we will show you the completed card and let you know which expansion will give you a chance to get a Vanish Into Memory of your very own.

Mark Rosewater is Head **Magic** Designer. What this fancy title means is that he's in charge of **Magic** design. This gets him a lot of mail (which he actually reads). When not alternatively destroying and saving **Magic**, he likes to spend time with his family, do stereotypically geeky things (play games, read comics, watch a lot of science fiction, etc.) and write about himself in third person.



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